

The **Wizards** of **ONCE** Lost Words

As the Longstepper High-Walker giants walk through the forests of Albion, they collect **LOST** and **ENDANGERED** words.

Can you match the words below with their meanings?



1. FIZMER
 2. DRAGONCOLD
 3. HAAREIS
 4. WILL O THE WISP
 5. HOLLOWAY
 6. COWBELLY
 7. ELF-LOCKS
 8. GHOST TRALES
 9. SNAILY SLUDGE
 10. FLITTERS
- a. To move house, go walkabout
 - b. Paths made through the Wildwood by wandering giants
 - c. The light trails made by sprites at night
 - d. The revolting bogey-trail left by a Rogrebreath
 - e. Trails of light following sprites as they fly through the woods in the darkness
 - f. Rustling noise in grass
 - g. Weather so freezing it makes the breath look like smoke, so that people resemble dragons
 - h. Frost growing like fungus on dead wood
 - i. Word for mud at the bottom of the river
 - j. The tangled hair of sleepers

Answers: 1f, 2g, 3h, 4e, 5b, 6i, 7j, 8c, 9d, 10a